



What's the Risk?

38%

of Ohio's teenagers have spent money on in-game gambling

68%

of middle school students spent three or more hours per day on screen time, not counting time doing school work

41%

of 8th graders have spent money to buy a mystery box

Warning Signs of Youth Gambling



Unusual interest in sports scores or video games



Less interest in extracurricular activities



Sudden drop in grades or unexplained absences

You Can Prevent Youth Gambling

Start the conversation and learn more at
[ChangeTheGameOhio.org](https://www.ChangeTheGameOhio.org)



Get in the Know



What is Gambling?

Any act that involves risking something on the outcome of a game or contest that is mostly determined by chance. Including money and valuables or non-monetary acts like dares.



How are Kids Doing It?

Young people spend hours playing games on computers and mobile devices. These games often have coins, gems, loot boxes, and skins that replicate real-life gambling situations. Other forms include lottery tickets, betting on sports, internet challenges, card games, or dares.



What are the Consequences?

Kids who engage in youth gambling are more likely to experience a gambling disorder as an adult. They're also more likely to experience depression and anxiety, drink and use illegal drugs, get into fights or criminal activity, and think about suicide.

For more information, visit

[ChangeTheGameOhio.org](https://www.ChangeTheGameOhio.org)

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